

network-science(s)

network(s) – science(s)

- distribution(s) – power law
- distance(s) – small world
- randomizer(s) – scalable
- attack(s) – targetable hub(s)

... / idea(s) / change(s) / program(s) / _ / .

flow(s) / caught in (y)our own web?

science(s) play(s) / experiment(s) / social(s) / game(s) / cycle(s)