

deliverable(s) – presentation(s)

– .. / common(s) / idea(s) / change(s) / theme(s) / – / .

1. concept(s) – (short) synopsis, with (optional) sketches
2. requirement(s) – with shareholders, planning, MOSCOW
3. story board(s) – storyline(s), non-linear storygraph, assets
4. prototype(s) – partial version(s) of interactive application(s)
5. accompanying website – with application and support
6. promotional clip – one/two minute trailer
7. justification – explanation of design decisions, reflection(s)
8. package – all the material with documentation