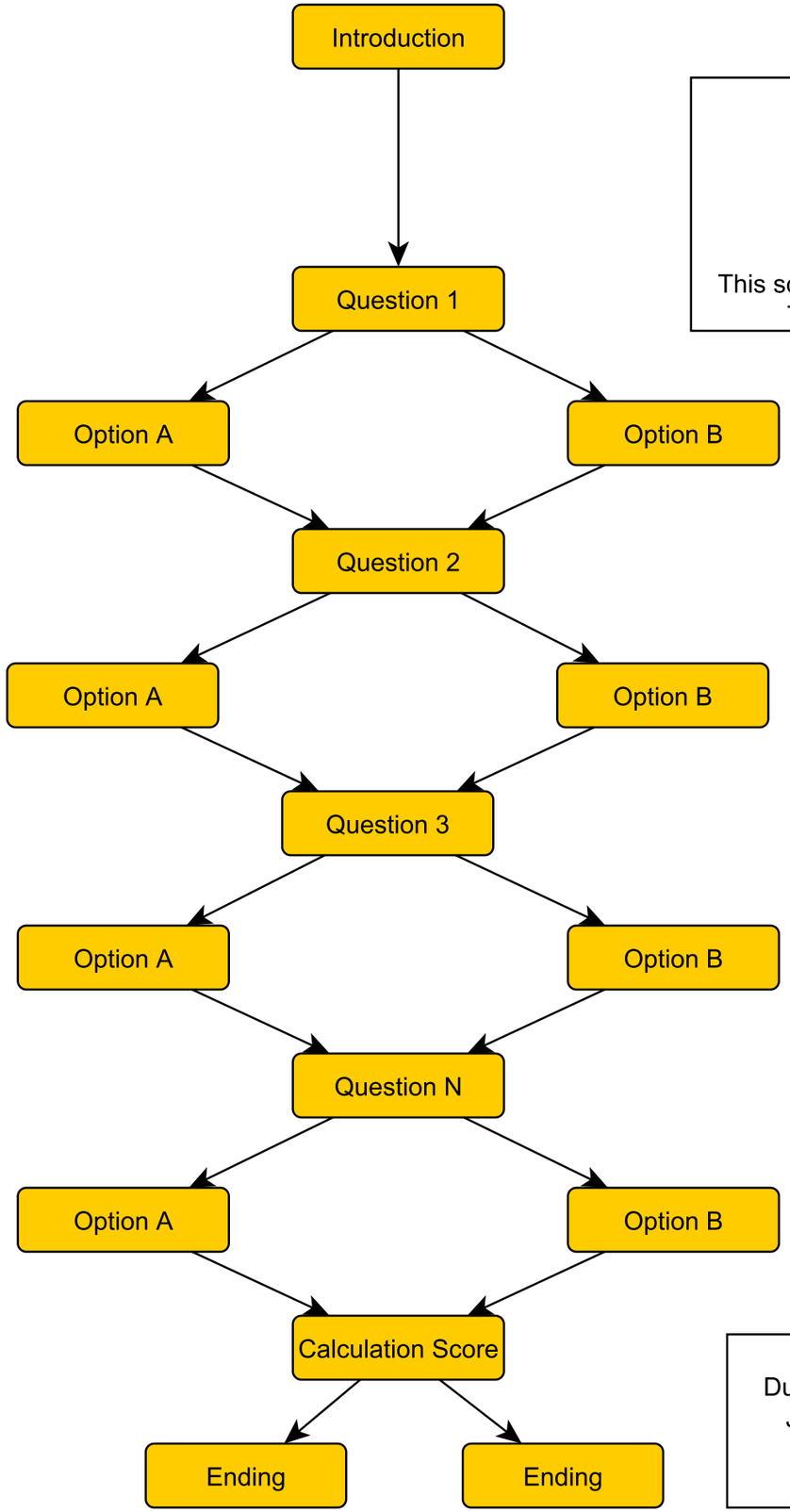
INTRODUCTION:
The introduction welcomes the player into the game
In this video it is explained what the objective is
What we are trying to accomplish




QUESTIONS:
During the game players have to deal with Dilemma's,
Each dilemma has two choices.
they have to make a choice.
There are no right or wrong answers,
but the anwsers are scored.
This score can be compared with the businesses' code of conduct.
To see if the business needs to train employees or not.

OPTIONS:
For every decision the player has made
Their is a clip which shows their impact
There are no right or wrong answers only results
For every option there is a score
This score is not shown to the player
But based on every game it is collected
So we can create a visual graph of the results
As a group or as an individual

SCORE:
For every anwser given the player gets a score
For each question A or B has a different score
Some questions have a higher score percentage
This is done to minimize "cheating"
So every question has to be answered truthfully

CALCULATION SCORE:
The decisions made by the player during the game are registered
At the end of all the questions we compare the total score
with the anwsers that are based on the code of conduct
If the score has a score below the minimum
We show Ending A
If the score has a score above the minimum
We show Ending B

ENDING:
During the game players had to deal with Dilemma's,
Just as in real life, decisions have consequences
Based on the total score the player has
They will have either ending A or Ending B