Project Utopia

An ideal society, to me, is a society where all humans are treated like equals. No matter what job you do

or what position you fulfill, everyone is the same to one another. However, every person should be able

to achieve happiness in their life. Whether you're born in Africa, America or Europe, anyone should have

the fair chance of succeeding in life and be happy.

This means that the current society will have to change. Ideally, we, as inhabitants of the richer parts of

earth, should share our resources accordingly with the rest of the world, which will use and invest these

in their own environment and society. This would result in a society, a world, where everyone has a fair

chance of pursuing happiness.

Religion and freedom of speech should be allowed, as long as no-one is harmed by these concepts. The

only way for this to happen is when every single person on earth treats one another as they would want

to be treated themselves.

The role of serious games should not be forgotten though. Games will always exist as they are designed

to provide amusement to its players. But I would argue that serious games have been around for ages.

The good old board games that we all used to play when we were a child (and we might still play them)

already serve the purpose of socializing and communicating with your family or friends.

In the ideal society however, games will fit a larger role. Morals and values should be taught through

them, so that no-one forgets the pillars on which this society was built; freedom and fairness, to provide

more happiness to more people.

But even the smaller, everyday activities could be transformed into games. Even when you're not a big

shot in life and fulfill a position in this society that would 'normally' be described as a lesser position,

you should still be able to carry out your daily routines with just as much satisfaction as any other

person.

Don't worry, be happy.