My utopia

Here follows a description of what my utopia would be like. At the bottom of the page you can also download the pdf.

My utopia, or ideal world, would be a world where there is no need for rules/laws, civic order or government, because everything that is regulated by these rules or organizations is naturally taught by the use of serious games.

From the start of a person's life one learns in a fun, but educational way about the important things in life, like how to interact with one another, what is right and wrong, how to take care of the environment, but also basic things like mathematics or different languages. This learning is done without teachers, but with the help of serious games. These games are played by every child until they understand the important things in life. By not having teachers, the children will have to work together to solve problems and finally complete this serious game until they can move to the next part in life, namely the working part.

Instead of how most people go to work nowadays, in this ideal society people will happily go to work. This because work has been made fun by using serious games. For example a factory worker who would normally only have to screw together some parts would now have augmented reality glasses on which would make his job much more interesting by adding certain challenges, having the ability to "level up" and unlocking perks, like getting a free meal, by working faster. This way the productivity of most workers would go up and the overall happiness of the people would also rise.

After a person has worked enough in his life he may quit his job and retire. Nowadays most of the people who are retired live a pretty boring life. In my utopia this would be different. Through the use of social media and serious games the elderly can challenge each other to perform certain tasks. These tasks can vary between completing a word puzzle to visiting a foreign country. These tasks would add adventure and excitement to the last part of a person's life.

Next to all of this a person can also earn levels and perks through his entire life. A person can earn experience points by doing good or ethic things. For example helping an old woman cross the street would earn a few experience points or rescuing someone from a burning building would earn quite a lot experience points. With these experience points one can earn things ranging from free meals to a new house. This motivates people to actually do right things and improve society. ∎